# REPDEM26

A Solana community project with three planned products: Launch, Swap and Trade.

## The project today

REPDEM26 has a public website and an existing Solana token. This whitepaper sets out the planned platform. The three product sections and the buyback and burn program described here are proposed.

## Token identity

**Network** Solana
**Symbol** REPDEM26
**Mint** AmTXahqDdtTPDwT2cHU8XQYJUTD1oGU7NZXeh6smpump
**Reported original supply** 1 billion tokens. Current supply, token authorities and liquidity status should be verified on-chain before making public claims.

## Three entry points

**Launch** opens the planned Launchpad for creating and discovering tokens.
**Swap** opens a wallet-based exchange interface for supported Solana tokens.
**Trade** opens a market workspace with charts, watchlists and alerts.

## How releases work

Each product has its own milestone and can advance when its requirements are met. A section may display information while transactions are locked. Unlocks govern platform features, fees and project-controlled spending. Existing circulating tokens are outside this policy.

# Launch and Swap

Creation and trading fees become available only after the relevant workflows are ready.

## Launchpad

Creators can configure a token launch and visitors can browse launches and follow graduation progress. The proposed model charges a one-time creation fee when a launch succeeds. Eligible buys and sells generate a base trading fee. REPDEM26 takes its disclosed protocol share first, then allocates any approved launch-specific buyback amount from the remainder and pays the balance to the creator.

## Proposed transaction fees

Charge a 1% base fee on eligible trades. For Launchpad trades, REPDEM26 receives 50% of the fee. If buyback and burn is enabled, allocate 20% of the remaining half to the launch-specific buyback budget and pay the balance to the creator. On a $1,000 trade, the $10 fee splits into $5 for REPDEM26, $1 for buyback and burn, and $4 for the creator. With buyback and burn off, the creator receives $5. For other eligible swaps, the proposed REPDEM26 fee is 1% of executed value. A Launchpad trade routed through Swap or Trade uses the Launchpad split once.

## After graduation

Graduation occurs when a launch meets its published threshold and its transition to a supported liquidity pool is verified. Fees can continue on supported post-graduation routes that can collect and reconcile them. The applicable fee and split must be disclosed before a user signs.

## Swap

Users choose supported Solana assets, review the quote, minimum output and total fees, and sign with their own wallet. REPDEM26 earns a disclosed protocol fee or share on eligible completed swaps. An eligible transaction uses one REPDEM26 fee schedule, including when initiated through Trade. Separate network or venue costs are shown in the quote.

## Unlock conditions

**Launch** requires verified creation, trading, graduation and fee settlement in testing, plus security review of launch contracts and published creator terms.
**Swap** requires tested routing, quote accuracy, slippage limits, failed-transaction handling and fee reconciliation. Fee rates, splits and eligible routes require approval before collection.

# Trade

A workspace for following Solana markets and making wallet-authorized trades.

## Free trading workspace

The planned Trade section brings together token charts, watchlists and recent transactions. Users can open Swap from the terminal with the selected asset carried forward. The same transaction fee schedule applies regardless of which section the user started from.

## Optional Trade Pro

A paid subscription can add wallet activity alerts, new-pair alerts, liquidity-change alerts and portfolio profit and loss tools. Pricing, alert limits and coverage should be published before subscriptions open.

## Unlock conditions

Open the basic workspace after price and activity data are checked against available market and on-chain records. Test alert accuracy and delivery in a free pilot. Launch Trade Pro only after the pilot shows repeat use, the service meets its published reliability criteria, and subscription and cancellation flows are tested.

## Milestone reporting

Publish the acceptance criteria before each pilot, then publish the test window, evidence, outstanding issues and release decision. Keep an affected feature locked or pause it if material issues remain. Record what was fixed and verified before reopening.

# Revenue policy

REPDEM26 plans to earn from launches, eligible transactions, subscriptions, sponsorships and merchandise. Voluntary donations are tracked separately.

## Operating revenue

Report receipts by source and distinguish gross fees from amounts paid to creators or reserved for a designated program. Account for refunds, direct costs and operating reserves before authorizing discretionary spending. Transaction fee rates and splits are proposed. Creation fees and subscription prices are pending approval.

## Buyback and burn milestone

Activate a program only after eligible revenue is reconciled, operating reserves are funded, and the project publishes the token to be purchased, the funding source, spending limits and approval rules. A REPDEM26 token program can use approved surplus from the protocol share. Any launch-specific allocation must be accounted for separately and tied to the disclosed launch token.

## Execution and disclosure

Use an identified wallet and approved trading routes with spend and slippage limits. Publish the purchase amount, tokens acquired and on-chain purchase and burn receipts. Pause execution when funding, liquidity or controls fall below the published requirements.

## Risks and scope

Liquidity and market data can change quickly. Transactions can fail and token holders can lose their full investment. Milestones may remain locked if testing, demand, funding or applicable reviews fall short. Buybacks are discretionary and carry no price guarantee. This whitepaper creates no claim on project revenue or assets.

# Sponsors, merch and donations

Each program can open once its own requirements are met.

## Sponsorships

Offer paid placements and campaign packages with clear sponsor labels. Publish what the sponsor receives and disclose material conflicts. Sponsorship does not buy favorable rankings, token verification or control over educational content.
**Unlock** Confirm placement inventory, publish sponsor standards and terms, and test labeling on desktop and mobile.

## Merchandise

Sell REPDEM26 apparel and mascot merchandise. Track sales, fulfillment costs and returns separately so reporting shows the contribution after costs.
**Unlock** Verify product samples and fulfillment, publish prices and shipping and return terms, and complete a test order and refund before opening checkout.

## Voluntary donations

The Donate button can accept optional project support once the purpose and payment method are published. Donations confer no token allocation, investment rights or rewards. Track restricted contributions separately and spend them only for the disclosed purpose. Keep donations out of buyback and burn budgets.
**Unlock** Publish the intended use and reporting process, then test payments, receipts and reconciliation before enabling the button.

## Access and reporting

Shopping, donating and viewing public resources require no REPDEM26 token purchase. Report sponsor receipts, merchandise sales and costs, and donation receipts and uses as separate lines.